

## Starting Out With C From Control Structures Through Objects 7th Edition Solutions

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C++ Get Started. To start using C++, you need two things: A text editor, like Notepad, to write C++ code; A compiler, like GCC, to translate the C++ code into a language that the computer will understand; There are many text editors and compilers to choose from. In this tutorial, we will use an IDE (see below).

### [C++ Getting Started](#)

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### [Starting Out with C++ from Control Structures to Objects ...](#)

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### [Starting Out with C++: Early Objects by Tony Gaddis](#)

The “ Chapter 7 – #14: Lottery Application – Tony Gaddis – Starting Out With C++ ” programming challenge comes from Tony Gaddis ' book, “ Starting Out with C++ from Control Structures to Objects (8th Edition) ” Problem. Write a program that simulates a lottery.

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